

Minnesota Basketball Association Tournament Rules

National Federation of High School Basketball Rule Book will be followed except as noted below:

- | For grades 5 - 8, there will be two 14-minute halves. For grades 9 – 11, there will be two 16-minute halves.
- | Half time will be 3 minutes....Timeouts will be 1 minute. Each team is allowed 3 timeouts per game. Timeouts do not carry over into overtime.
- | Each team is allowed 1 timeout per overtime.
- | The first overtime is 2 minutes. Each additional overtime will be 1 minute. Overtime will start with a jump ball.
- | Bonus free throws will be shot on the 7th foul of each half.
- | Double bonus free throws will be shot on the 10th foul of each half.
- | Technical and intentional foul free throws will be shot.
- | No full court presses are allowed by a team that is ahead by more than 20 points.
- | Running time will occur during the second half and only if there is a difference in score of 20 point or more. If the score difference falls below 15 points, stop time will resume. 5th – 8th grade running time starts only during the last 7 minutes of the 2nd half. 9th – 11th grade running time starts only during the last 8 minutes of the 2nd half
- | Three point baskets are allowed for all grades.
- | Referees and/or tournament officials will resolve all disputes as they occur. Decisions are final and not subject to appeal.
- | Coaches should present lineups to the scorer's table 5 minutes before the scheduled start of their respective game.
- | Forfeits will result in a 15-0 score.
- | A minimum of 5 minutes is allowed for warm up. However, if games are running behind schedule, referees and/or tournament officials may alter the warm up time accordingly. Any team not present and ready to play within 10 minutes of the designated start time will forfeit that game. A team must have five players on the floor to start the game, but may finish the game with less than five.
- | Abuse of referees from coaches, players or fans will not be tolerated. Coaches are responsible for the conduct of their players and fans. Coaches, players or fans exhibiting unsportsmanlike conduct may be asked to leave the entire facility by the referees and/or tournament officials. Refusal to leave will result in a forfeit of the game. If the situation persists, the entire team will be removed from the rest of the tournament, with no refund due.
- | Players or coaches receiving two technical fouls in a game will be ejected from the game and suspended for the next game as well. **Technical foul:** 2 shots and ball at mid court; **Intentional foul:** 2 shots and ball at the spot of the foul; **Flagrant foul:** 2 shots and ball at the spot of the foul.
- | Tie-Breaker System: 1. Head-to-head competition 2. Point differential of those teams involved in the tie-breakers, based on head-to-head competition. The most points a team may receive during any game is a +15 or a -15 differential. In a three way tie, first place will be awarded to point differential winner. Second and third place will be determined by head-to-head competition.
- | Forfeit Policy: Any team forfeiting a game during a tournament will be put on probation for the remainder of the season. A team is officially entered once the tournament entry fee is received. If a team wishes to not enter a tournament, they must inform MBA officials before tournament schedules are mailed out. If this is not done, there will be no refund awarded to the team.